



Asheville Hockey League Supplemental Playing Rules & Guidelines

(revised 3/18/06)

GAME RULES: USA Hockey InLine playing rules will be followed, except for the modifications listed below.

1. *** Game playing time is 51 minutes consisting of: 5 minute warm-up, two 22 minute running-clock periods with 2 minutes between periods.** All games will begin on the hour (or 5 minutes past the hour if the 5 minute grace period is needed to wait on players). An official timekeeper will be in the scorers box at all times during game play. The referee will announce the start time and the game will begin from that point. **(*See "Exceptions ONLY when divisions consisting of 3 teams are playing a 1.5 hour session" below.)**
2. **Goal Keepers will begin the game opposite their "bench".**
3. **If the start of the second period has begun, the game will be considered a full game.** No rescheduling will occur if the game is called for any reason.
4. **If the score is tied at the end of scheduled time, the game is recorded as a tie.** No overtime or shootouts will occur except during tournament play.
5. *** A team MUST have 4 players dressed and on the playing surface to start a game (3 players & a goalie or 4 players).** A 5-minute 'grace period' from game time will be allowed to wait on additional players. If a team does not have the required number of players after the 5-minute grace period, the game will be FORFEITED and recorded in the scorebook as a forfeit. (**Youth:** The forfeiting team may pick up players from the same age division or one age division below and a game may be played between the two scheduled teams. Players showing up late are to be put immediately into the game in place of any players picked up. Coaches must call time with the referee to make the substitution. **Adult:** The forfeiting team may pick up players and a game may be played between the two scheduled teams.) **NOTE: Youth and Adult Teams may, without penalty, pick up a goalie if their assigned goalie is not available. (*See "Exceptions ONLY when divisions consisting of 3 teams are playing a 1.5 hour session" below.)**
6. **All players will wear the required equipment during all game play. NO EXCEPTIONS!** Required equipment consists of: **Youth:** HECC certified helmet/w full-face protection, mouth guard, elbow pads, shin guards, hockey pants or girdle, skates (with all wheels & bearings) / **Adult:** HECC certified helmet, elbow pads, shin guards, hockey pants or girdle, skates (with all wheels & bearings)
7. **Youth: All coaches are to remain in the bench area at all times during the course of each game.**
8. **All players are to remain in the bench area with helmets ON while the game is being played.** There is to be no climbing or hanging on the fences.
9. **The coaches/team captains are responsible for keeping the bench areas clean.** Coaches/team captains are responsible for making sure all trash in the bench area is in the trash cans. The penalty for not cleaning up after each game will be the automatic forfeit of the team's next win. The official scorer on duty or the referee will check the bench areas after each game. If the bench area is not clean, a note will be recorded on the official score sheet for that game.
10. **Players may not enter the rink until all players from the preceding game have left the rink. .** Coaches/team captains are responsible for having their players exit the rink as soon as possible after a game. Post-game talks and activities should take place outside the rink.

11. **A coach/team captain must first call for a timeout with the referee before coming out of the bench area to ask a question, voice a concern or talk to one of their players.** The referee must acknowledge the coach/team captain's request before the coach/team captain can leave the bench. Referee's decisions are final and are backed by the League Board.
12. **Rainouts and cancelled games will be rescheduled as soon as possible by the City of Asheville Parks & Recreation Department.** The League secretary will notify coaches/team captains of the day and time of makeup games.

EQUIPMENT/UNIFORM

13. **Youth: No youth player will be allowed to have his/her name on the back of the team jersey.**

Game Officials

14. **All divisions beginning with the 12 & under and up will have 2 referees per game.**

CONDUCT:

15. **Any player receiving 5 penalties (any type) or 4 stick penalties in one game shall receive a game misconduct penalty.**
16. *** All players and coaches should read and make all players aware of *Section 6, Playing Rules, Rule 601(a-j): Abusive Conduct in the 2005-2007 Official Rules of USA Hockey Inline.*** Profanity of any sort will **NOT** be tolerated by players or coaches.
17. **Any player/coach suspended from the AHL must remain in the bleacher area of the park if present during AHL sponsored games.** At no time shall they be in the bench area during their time of suspension.
18. **It is the responsibility of the coach/team captain to make sure their team knows League rules and requirements.** At no time will there be negative comments made by players, coaches/team captains, parents or spectators. A verbal warning will be issued by the referee and if the problem persists then the game will be called. **Respect for each other and the game is mandatory.** Everyone needs to remember that this is a recreational league and it's meant to be fun for all participants.
19. **Help keep parents/spectators in check.** Abusive or disruptive behavior by parents/spectators will not be tolerated. If parents/spectators cannot conduct themselves properly, the game will be stopped and the offending individual(s) will be asked to leave the park.

Director of Parks & Recreation	Mark Halstead	251-4024
Youth Commissioner	Todd Evans	627-9798
Adult Commissioner	Rich Boulter	775-7479

Exceptions ONLY when divisions consisting of 3 teams are playing a 1.5 hour session:

GAME RULES: the above rules WILL be followed, except with amendments to Rules 1 & 5 as outlined below, **ONLY** when divisions consisting of 3 teams are playing a 1.5 hour scheduled session:

1. * Each 1.5 hour session will consist of 3 games: **Game playing time is 22 minutes consisting of: 3 minute warm-up, one 22 minute running-clock period.** All games will begin on the hour (or 5 minutes past the hour if the 5 minute grace period is needed to wait on players). An official timekeeper will be in the scorers box at all times during game play. The referee will announce the start time and the game will begin from that point.
5. * **A team MUST have 4 players dressed and on the playing surface to start a game (3 players & a goalie or 4 players).** A 5-minute 'grace period' from game time will be allowed to wait on additional players. If a team does not have the required number of players after the 5-minute grace period, the team **may** pick up players to meet the minimum # of required players needed, *plus one substitution*, and a game may be played between the two scheduled teams, *without penalty of forfeit.* (**NOTE: Players picked up must be from the same age division or one age division below, NOT travel team players if others are available, and BOTH coaches must agree on players being picked up.**) Original team members showing up late are to be put immediately into the game in place of any players picked up. Coaches must call time with the referee to make the substitution. The official time/score keeper will be notified of all picked up players and subsequent substitutions. **NOTE: Youth and Adult Teams may, without penalty, pick up a goalie if their assigned goalie is not available.**